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information ("Confidential Information"). Confidential Information of SideFX includes, without limitation, the Software and accompanying documentation. Regardless of whether any information is marked or identified as confidential, any information that the Receiving Party knew or should have known, under the circumstances, was considered confidential or proprietary by the Disclosing Party, will be considered Confidential Information of the Disclosing Party.

12.2 **Protection of Confidential Information.** The Receiving Party will not use any Confidential Information of the Disclosing Party for any purpose not expressly permitted by this Agreement, and will disclose the Confidential Information of the Disclosing Party only to the employees or contractors of the Receiving Party who have a need to know such Confidential Information for purposes of this Agreement and who are under a duty of confidentiality no less restrictive than the Receiving Party’s duty hereunder. The Receiving Party will protect the Disclosing Party’s Confidential Information from unauthorized use, access, or disclosure in the same manner as the Receiving Party protects its own confidential or proprietary information of a similar nature and with no less than reasonable care.

12.3 **Exceptions.** The Receiving Party’s obligations under Section 12.2 with respect to any Confidential Information of the Disclosing Party will terminate if: (a) was already lawfully known to the Receiving Party at the time of disclosure by the Disclosing Party; (b) is/was disclosed to the Receiving Party by a third party who had the right to make such disclosure without any confidentiality restrictions; or c) is, or through no fault of the Receiving Party has become, generally available to the public. In addition, the Receiving Party will be allowed to disclose Confidential Information of the Disclosing Party to the extent that such disclosure is (i) approved in writing by the Disclosing Party, (ii) necessary for the Receiving Party to enforce its rights under this Agreement; or (iii) required by law or by the order of a court of similar judicial or administrative body, provided that the Receiving Party notifies the Disclosing Party of such required disclosure promptly and in writing and cooperates with the Disclosing Party, at the Disclosing Party’s reasonable request and expense, in any lawful action to contest or limit the scope of such required disclosure.

12.4 **Return of Confidential Information.** The Receiving Party will either, at the Disclosing Party’s option, return to the Disclosing Party or destroy all Confidential Information of the Disclosing Party in the Receiving Party’s possession or control and permanently erase all electronic copies of such Confidential Information promptly upon the written request of the Disclosing Party or the expiration or termination of this Agreement, whichever comes first.

12.5 **Confidentiality of Agreement.** Neither party will disclose any terms of this Agreement to anyone other than its Affiliates, legal counsel, accountants, and other professional advisors under a duty of confidentiality except (a) as required by law or (b) pursuant to a mutually agreeable press release or c) in connection with a proposed merger, financing, or sale of such party’s business (provided that any third party to whom the terms of this Agreement are to be disclosed signs a confidentiality agreement consistent with the terms of this Section 12).

13. **MISCELLANEOUS**

13.1 **Relationship of Parties.** In giving effect to this Agreement, neither party will be or be deemed an agent of the other for any purpose and their relationship in law to the other will be that of independent contractors. Nothing in this Agreement will constitute a partnership in law or a joint venture between the parties. Neither party will have the right to enter into contracts, pledge the credit of or incur expenses on behalf of the other.

13.2 **No Waiver.** Any waiver of any terms or conditions of this Agreement will be effective only if in writing and signed by the party granting such waiver. Such waiver shall be effective only in the specific instance and for the specific purpose for which it has been given and shall not be deemed or constitute a waiver of any other provisions (whether or not similar) nor shall such waiver constitute a continuing waiver unless otherwise expressly provided. The failure of either party to exercise, and any delay in exercising, any of its rights hereunder, in whole or in part, shall not constitute or be deemed a waiver or forfeiture of such rights, neither in the specific instance nor on a continuing basis. No single or partial exercise of any such right shall preclude any other or further exercise of such right or the exercise of any other right.

13.3 **Severability.** If for any reason a court of competent jurisdiction finds any terms or conditions of this Agreement, or portion thereof, to be unenforceable, the remainder of this Agreement will continue in full force and effect.
13.4 Assignment. Licensee shall not assign or transfer this Agreement or any of its rights or obligations hereunder (whether in connection with or as a result of any consolidation, arrangement, reorganization, amalgamation, acquisition, merger, sale, operation of law, or otherwise), in whole or in part, without the prior written consent of SideFX (which consent may be withheld by SideFX in its sole and absolute discretion).

13.5 Entire Agreement. This Agreement constitutes the entire agreement between the parties with respect to the subject matter hereof, and supersedes and replaces all prior or contemporaneous understandings or agreements, written or oral, regarding such subject matter and there are no representations, warranties, conditions or other agreements between the parties in connection with the subject matter hereof except as specifically set forth herein. The terms of any purchase order or similar document submitted by Licensee to SideFX shall not modify, add to or otherwise amend the terms of this Agreement.

13.6 Binding Arbitration. Unless otherwise agreed in writing by the parties, all disputes relating to this Agreement shall not be submitted to the courts for resolution, but may be submitted to final and binding arbitration by either party pursuant to the Arbitration Act, 1991 (Ontario) (the "Arbitration Act"). The arbitration shall be treated as confidential and will be held in Toronto, Canada. The arbitral tribunal shall be composed of one arbitrator (the "Arbitrator"). The party that wishes to initiate the arbitration (the "Applicant") shall deliver a notice to that effect (the "Notice to Arbitrate") to the other party, which notice shall nominate an individual to act as the Arbitrator. Within thirty (30) days of the date of receipt of the Notice to Arbitrate (the "Response Date") the other party (the "Respondent") shall, by notice to the Applicant, either signify its acceptance of the nominee or, in the alternative, propose an alternative individual to act as the Arbitrator (the "Response"). If the Respondent fails to provide a Response by the Response Date, the Respondent shall be deemed to have accepted the Applicant's nominee for Arbitrator. If the Respondent provides a Response by the Response Date suggesting an alternative individual to act as Arbitrator, the Applicant shall within thirty (30) days of the date of receipt of the Response, by notice to the Respondent, signify its acceptance or rejection of the Respondent's nominee for Arbitrator. If the Applicant fails to provide notice by such date, the Applicant shall be deemed to have accepted the Respondent's nominee for Arbitrator. If the Applicant provides notice by such date signifying its rejection of the Respondent's nominee for Arbitrator, the parties shall use commercially reasonable efforts to cause their respective nominees to select the Arbitrator. Any costs associated with same shall be borne equally by the parties. If such selection does not occur within thirty (30) days of the date of the Applicant's rejection notice, then the Applicant may apply to the Superior Court of Justice of Ontario for the appointment of an arbitrator pursuant to the provisions of the Arbitration Act. The costs of the application shall be borne equally by the parties. The parties agree that they will act reasonably and in good faith to ensure the selection of an Arbitrator who is objective, independent and suitably qualified to deal with the dispute. Upon failure, refusal or inability of the Arbitrator to act, his or her successor shall be appointed in the same manner. The costs of the Arbitration shall be in the discretion of the Arbitrator. Nothing in this Agreement shall prevent SideFX from seeking immediate equitable relief.

13.7 Governing Law and Jurisdiction for Resolving Claims. Subject to Section 13.6, this Agreement shall be governed by the laws of the Province of Ontario, Canada and the federal laws of Canada applicable therein and the parties irrevocably submit to the non-exclusive jurisdiction of the Ontario courts. The parties expressly disclaim the application of the United Nations Convention for the International Sale of Goods.

13.8 Headings: Sections. The division of this Agreement into sections and the insertion of headings are for convenience of reference only and shall not affect the construction or interpretation of this Agreement. References herein to Sections are to sections of this Agreement.

13.9 Interpretation of "including". Where the word "include", "includes" or "including" is used in this Agreement, it means "include", "includes" or "including", in each case, "without limitation".

13.10 Non-Exclusive Remedies. Except as provided in this Agreement, all remedies provided for under this Agreement are non-exclusive and are in addition, and without prejudice, to any other rights as may be available to
SideFX, whether in law or equity. By electing to pursue a remedy, SideFX does not waive its right to pursue any other available remedies.

13.11 Export Compliance. Each party shall comply with the export laws and regulations of Canada, the United States, and other applicable jurisdictions in its provision and, in the case of Licensee, its downloading, installation and Use of, the Software. Without limiting the foregoing: (i) each of SideFX and Licensee represents that it is not named on any U.S. government list of person or entities prohibited from receiving exports; and (ii) Licensee shall not permit any Person to Use the Software in violation of any U.S. export embargo, prohibition, or restriction.

13.12 Publicity. Neither party may issue press releases relating to this Agreement without the other party’s prior written consent, or use in any manner the name(s), logo(s) or trade-mark(s) of the other party without such other party’s prior written consent.

13.13 Language. The parties acknowledge that they have required this Agreement to be written in English. Les parties aux présentes reconnaissent qu’elles ont exigé que la présente entente soit rédigée en anglais.

13.14 Notice. Any notice, demand or other communication (in this Section, a “notice”) required or permitted to be given or made under this Agreement will be in writing and will be sufficiently given or made if: (i) delivered in person during normal business hours of the recipient on a Business Day and left with a receptionist or other responsible employee of the recipient; (ii) except during any period of actual or imminent interruption of postal services due to strike, lockout or other cause, sent by registered mail; or (iii) sent by facsimile transmission or other electronic means which produces a written record of successful transmission, or by email if receipt is confirmed by the sender’s email system. Notices to Licensee shall be sent to the most recent address, facsimile number or email address provided by Licensee to SideFX and to the attention of the contact person on file with SideFX. Notices to SideFX shall be sent to Suite 1401, 123 Front Street West, Toronto, Ontario, M5J 2M2, or (416) 504-6648 or notices@sidefx.com, to the attention of Chief Financial Officer. Each notice sent in accordance with this Section will be deemed to have been received: (iv) on the day it was delivered; (v) on the seventh (7th) Business Day after it was mailed (excluding each day on which there is any interruption of postal services due to strike, lockout or other cause); (vi) on the same day that it was sent by facsimile transmission or email provided that it was sent during normal business hours of the recipient on a Business Day, otherwise, on the first Business Day thereafter. Contact information for notice may be changed by giving notice in accordance with this Section. "Business Day" means any day of the week except Saturday, Sunday or any statutory or civic holiday observed in Toronto, Ontario.

13.15 Force Majeure. Any delay in the performance of any duties or obligations of either SideFX or Licensee (except the payment of money owed) will not be considered a breach of this Agreement if such delay is caused by a labour dispute, pandemic, shortage of materials, fire, earthquake, flood, failure of third party suppliers, or any other event beyond the control of such party, provided that such party uses reasonable efforts, under the circumstances, to notify the other party of the circumstances causing the delay and to resume performance as soon as possible.

14. DEFINITIONS

When used in this Agreement, each of the following terms has the meaning given to such term below, and grammatical variations of such terms have corresponding meanings.

"Affiliate" of a party means any Person that directly, or indirectly through one or more intermediaries, Controls or is Controlled by such party, or is Controlled by a Person who also Controls such party.

"Agreement" means this Side Effects Software License Agreement, as may be amended in accordance with its terms.

"Applicant" has the meaning set out in Section 13.6.

"Arbitrator" has the meaning set out in Section 13.6.
"Arbitration Act" has the meaning set out in Section 13.6.

"Authorized Subcontractors" means third parties sub-contracted by Licensee to create content for Licensee.

"Authorized Users" means: (i) in the case of all License Types other than a Global Access License and a Project License, Licensee Personnel; and (ii) in the case of a Global Access License and Project License: (A) Licensee Personnel, and (B) Licensee Affiliate Personnel and employees of Authorized Subcontractors, provided that Licensee has given SideFX notice of such Affiliates and Authorized Subcontractors, and provided that such Licensee Affiliate Personnel and employees of Authorized Subcontractors are Using the Software solely to create content for Licensee.

"Certification Authority" has the meaning set out in Section 11.1.

"Change of Control" of Licensee means a change of the Person or Persons that directly or indirectly Control Licensee.

"Client Computer" means a Computer running the Software that connects to the License Server. If the Software is being Used via a thin client, remote desktop, virtual network computing (VNC), or other graphical desktop sharing system, the Client Computer's location is defined as the location of the User of the Software, not the location of the remote computer.

"Cloud Service" means a third party service that provides access to a pool of Computers for installation, hosting, processing and/or storage of software and/or data, where such Computers are outside of the direct physical control and/or ownership of the Person obtaining the service and where such Computers may or may not be shared by other Persons.

"Commercial" means any activity carried on with the intention of, or with a view to, generating revenue or other compensation, directly or indirectly, or that actually generates revenue or other compensation, directly or indirectly.

"Commercial License" means any License other than a Non-Commercial License, including a License that is any of the following License Types: Commercial Workstation License, Indie License, Local Access License, Global Access License and Project License.

"Computer" means: (i) an electronic device containing one or more central processing units that runs an operating system and accepts information in digital or similar form and manipulates the information for a specific result based on a sequence of instructions; or (ii) a software implementation of such a device (including virtual machines and other emulation technology); in each case that is owned, leased, rented or borrowed by Licensee or the Authorized User.

"Confidential Information" has the meaning set out in Section 12.1.

"Control" means the possession, directly or indirectly, of the power to direct or cause the direction of the management or policies of an entity, whether through the ownership of voting securities, by contract or otherwise.

"Disclosing Party" has the meaning set out in Section 12.1.

"Eligible Indie Individual" means an individual who has in the current calendar year, or had in the most recently completed calendar year, aggregate gross revenues of less than $100,000 USD from direct or indirect Use of the Software outside an Organization.

"Eligible Indie Organization" means an Organization such that the Organization and its Affiliates collectively have in the current calendar year, or had in the most recently completed calendar year, directly or indirectly, aggregate gross revenues from all sources less than $100,000 USD. Additionally, any funding received by this Organization or its Affiliates, including private equity, venture capital, angel or mezzanine financing, and all other forms of funding, in the last 24 months is less than $1,000,000 USD.

"Entitlement" means a string of data residing on SideFX systems that the Licensee can redeem (i.e. trade in exchange for a License) or un-redeem, using the tools provided as part of the Software.

"Feedback" has the meaning set out in Section 5.2.
"Indie User" means a Licensee Using the Software via an Indie License who is either an Eligible Indie Individual or an Eligible Indie Organization.

"Interactive Software" means the portions of the Software excluding Houdini Mantra, Karma, Houdini Batch, hython, and command-line Houdini Engine. Interactive Software includes Houdini Core, Houdini FX, PilotPDG, and the Houdini Engine plug-ins.

"License" means a string of data that is issued upon the redemption of an Entitlement, or issued by SideFX directly, and that, when installed on a Computer, allows the Software to be Used on that Computer.

"License Server" has the meaning set out in Section 3.3.

"License Type" has the meaning set out in Section 3.1.

"Licensee" has the meaning set out in Section 1.1.

"Licensee Affiliate Personnel" means the (i) employees (including contract employees) of the applicable Licensee Affiliate, (ii) third parties subcontracted by the applicable Licensee Affiliate to create content for Licensee, (iii) co-op and other students engaged by and otherwise working with the applicable Licensee Affiliate, and (iv) interns of the applicable Licensee Affiliate.

"Licensee Personnel" means: (i) if Licensee is an individual, that individual; or (ii) if Licensee is an Organization (A) Licensee’s employees (including contract employees), (B) independent contractors engaged by Licensee, (C) co-op and other students engaged by and otherwise working with or for Licensee, and (D) Licensee’s interns.

"Network Installation" has the meaning set out in Section 3.3.

"Non-Commercial License" means a License that is any of the following License Types: Apprentice License, Education License and Evaluation License.

"Notice to Arbitrate" has the meaning set forth in Section 12.6.

"Open Source Software" and "Open Source Licenses" have the respective meanings set out in Section 3.11.

"Orbolt Website" has the meaning set out in Section 3.10.

"Organization" has the meaning set out in Section 1.1.

"Person" includes an individual, corporation, partnership, joint venture, trust, unincorporated organization, the Crown or any agency or instrumentality of the foregoing or any other entity.

"Receiving Party" has the meaning set out in Section 12.1.

"Related Materials" means all materials related to the Software being installed and all Upgrades, including documentation, user manuals, training videos, tutorials and files, provided directly or indirectly by SideFX, whether on-line or otherwise.

"Response" has the meaning set out in Section 13.6.

"Response Date" has the meaning set out in Section 13.6.

"Respondent" has the meaning set out in Section 13.6.

"SideFX" has the meaning set out in the preamble to this Agreement.

"Software" has the meaning set out in the preamble to this Agreement.

"Source Code Contribution" means any source code or any modifications to source code shipped with the Software that Licensee makes available to SideFX in order to improve the Software.
**Terms and Conditions of License Types**

(capitalized terms used below are defined in the Agreement)

**Trial License Type**

**Permitted Use**

The Software may be Used only for non-Commercial purposes. The Software may not be Used to generate any work product that will be used in any Commercial manner.

Only Licensee Personnel can Use the Software.

**Installation**

For each License issued, Licensee may install the License and Use the Software only pursuant to a Workstation Installation.

**License Relocation**

No relocating of the License is permitted.
Dedicated Computer / License Server Relocation

No relocations permitted.

Term

Fifteen (15) days from the License activation date.

Education License Type

Permitted Use

The Software may be Used only for purposes directly related to learning the Software, teaching the Software, and training others to Use the Software. To be clear, the Software may not be Used to generate any work product that will be used in any Commercial manner. The Software may be Used only by (A) a formal educational institution, such as a degree-granting or certificate-granting college or university; (B) any other dedicated learning, teaching or training facility performing instructional functions; or (C) a Licensee engaged in Commercial activities approved by SideFX to Use the software for training purposes.

Only Licensee Personnel can Use the Software.

Installation

Licensee may (A) for each License issued, install the License and Use the Software pursuant to a Workstation Installation, or (B) if multiple Licenses are issued for the purpose of usage on a network, install the Licenses and Use the Software pursuant to a Network Installation.

License Relocation

Licensee may relocate the License from the dedicated Computer or a License Server, as applicable, to another Computer (in which case such Computer would then be the dedicated Computer or the License Server, as applicable) only (A) within the Territory, (B) within a one hundred (100) kilometre radius of where the dedicated Computer or License Server was located when the License was originally installed, and (C) upon prior written notice to SideFX. A maximum of one (1) such relocation is permitted without paying the applicable relocation fee to SideFX. (*)

Dedicated Computer / License Server Relocation

Subject to applicable law, Licensee may relocate the dedicated Computer only (A) within the Territory, (B) to a location within a one hundred (100) kilometre radius of where the dedicated Computer was located when the License was originally installed, and (C) upon the prior written consent of SideFX (which consent may be withheld by SideFX in its sole and absolute discretion).

Term

Three hundred and sixty five (365) days from the License activation date.

Evaluation License Type

Permitted Use

The Software may be Used only for purposes of internal evaluation and demonstration of the capabilities of the Software by and to Authorized Users. The Software may not be Used to generate any work product that will be used in any Commercial manner.

Only Licensee Personnel can Use the Software, unless otherwise agreed by SideFX and set out in the Transaction Confirmation.

Installation

Licensee may (A) for each License issued, install the License and Use the Software pursuant to a Workstation Installation, or (B) if multiple Licenses are issued for the purpose of usage on a network, install the Licenses and Use the Software pursuant to a Network Installation.
License Relocation

Licensee may relocate the License from the dedicated Computer or a License Server, as applicable, to another Computer (in which case such Computer would then be the dedicated Computer or the License Server, as applicable) only (A) within the Territory, and (B) upon prior written notice to SideFX. A maximum of one (1) such relocation is permitted without paying the applicable relocation fee to SideFX. (*)

Dedicated Computer / License Server Relocation

Subject to applicable law, Licensee may relocate the dedicated Computer only (A) within the Territory, and (B) upon the prior written consent of SideFX (which consent may be withheld by SideFX in its sole and absolute discretion).

Term

Thirty (30) days from the License activation date.

Commercial Workstation License Type

Permitted Use

The Software may be Used for Commercial or non-Commercial purposes.

Only Licensee Personnel can Use the Software.

The number of Licenses available to Licensee and its Affiliates is limited to a maximum of five (5), unless otherwise agreed by SideFX.

Installation

For each License issued, Licensee may install the License and Use the Software only pursuant to a Workstation Installation.

License Relocation

Licensee may relocate the License from the dedicated Computer to another Computer (in which case such Computer would then be the dedicated Computer) only (A) within the Territory, (B) within a one hundred (100) kilometre radius of where the dedicated Computer was located when the License was originally installed, and (C) upon prior written notice to SideFX. A maximum of two (2) such relocations in any rolling seven hundred and fifty (750) day period is permitted without paying the applicable relocation fee to SideFX. (*)

Dedicated Computer / License Server Relocation

Subject to applicable law, Licensee may relocate the dedicated Computer only (A) within the Territory, (B) to a location within a one hundred (100) kilometre radius of where the dedicated Computer was located when the License was originally installed, and (C) upon the prior written consent of SideFX (which consent may be withheld by SideFX in its sole and absolute discretion).

Notwithstanding the foregoing paragraph and part (ii) of Section 2.1 of the Agreement, if Licensee is an individual freelance worker who is self-employed and does not have an affiliation or long-term (i.e. longer than nine (9) months) contractual arrangement with any particular Organization, Licensee may relocate the dedicated Computer and Use the Software anywhere in the world in order to provide freelance services to third parties.

Term

Starting from the License activation date and ending on: (i) the termination date as set out in the Transaction Confirmation; or (ii) if there is no Transaction Confirmation, the termination date selected upon purchase of the applicable License.

Indie License Type

Permitted Use
The Software may be Used for Commercial purposes, subject to the limitations set out in Sections 6.2 and 3.7 of this Agreement.

An Indie User and its Affiliates and related individuals, collectively, may have or Use a maximum of three (3) purchased Indie Licenses at any given time.

SideFX may elect to issue one supplementary License with each purchased Indie License in order to enable the Indie User to use The Software on a dual-boot Computer or a second Computer. The supplementary License may only be Used by the same Indie User using the corresponding purchased Indie License.

**Installation**
For each License issued, Licensee may install the License and Use the Software only pursuant to a Workstation Installation.

**License Relocation**
Licensee may relocate the License from the dedicated Computer to another Computer (in which case such Computer would then be the dedicated Computer) only (A) within the Territory, and (B) within a one hundred (100) kilometre radius of where the dedicated Computer was located when the License was originally installed. A maximum of one (1) such relocation is permitted without paying the applicable relocation fee to SideFX. (*)

**Dedicated Computer / License Server Relocation**
Subject to applicable law, Licensee may relocate the dedicated Computer only (A) within the Territory, and (B) to a location within a one hundred (100) kilometre radius of where the dedicated Computer was located when the License was originally installed.

Notwithstanding the foregoing paragraph and part (ii) of Section 2.1 of the Agreement, if Licensee is an individual freelance worker who is self-employed and does not have an affiliation or long-term (i.e. longer than nine (9) months) contractual arrangement with any particular Organization, Licensee may relocate the dedicated Computer and Use the Software anywhere in the world in order to provide freelance services to third parties.

**Term**
Three hundred and sixty five (365) days or seven hundred and thirty (730) days from the License activation date.

**Local Access License Type**

**Permitted Use**
The Software may be Used for Commercial or non-Commercial purposes.

Only Licensee Personnel can Use the Software.

**Installation**
Licensee may install the Licenses and Use the Software only pursuant to a Network Installation.

**License Relocation**
Licensee may relocate the Licenses from a License Server to another Computer (in which case such Computer would then be the License Server) only (A) within the Territory, (B) within a one hundred (100) kilometre radius of where the License Server was located when the License was originally installed, and (C) upon prior written notice to SideFX. A maximum of two (2) such relocations in any rolling seven hundred and fifty (750) day period is permitted without paying the applicable relocation fee to SideFX, and is permitted solely when the License Server is being replaced or upgraded. (*)

**Dedicated Computer / License Server Relocation**
Subject to applicable law, there are no restrictions on the relocation of License Servers.
License Agreement – Last Updated: October 13, 2021

Licensee may relocate a Client Computer only within the Territory and only to a location within a one hundred (100) kilometres of all other Client Computers.

**Term**

Starting from the License activation date and ending on the termination date as set out in the Transaction Confirmation.

**Global Access License Type**

**Permitted Use**

The Software may be Used for Commercial or non-Commercial purposes.

The Software can be Used by (A) Licensee Personnel, and (B) Licensee Affiliate Personnel and employees of Authorized Subcontractors (subject to the additional requirements and limitations set out in the definition of Authorized Users in Section 14 of the Agreement).

**Installation**

Licensee may install the Licenses and Use the Software only pursuant to a Network Installation.

**License Relocation**

No restrictions on the relocation of Licenses.

**Dedicated Computer / License Server Relocation**

Subject to applicable law, there are no restrictions on the relocation of License Servers or Client Computers.

**Term**

Starting from the License activation date and ending on the termination date as set out in the Transaction Confirmation.

**Project License Type**

**Permitted Use**

The Software may be Used for Commercial or non-Commercial purposes and solely for purposes of creating content for the project as described in the Transaction Confirmation (the "Project") by up to the number of Authorized Users set out in the Transaction Confirmation.

The Software can be Used by (A) Licensee Personnel, and (B) Licensee Affiliate Personnel and employees of Authorized Subcontractors (subject to the additional requirements and limitations set out in the definition of Authorized Users in Section 14 of the Agreement).

**Installation**

Licensee may install the Licenses and Use the Software only pursuant to a Network Installation.

**License Relocation**

No restrictions on the relocation of Licenses.

**Dedicated Computer / License Server Relocation**

Subject to applicable law, there are no restrictions on the relocation of License Servers or Client Computers.

**Term**

Starting from the License activation date and ending on the earlier of: (A) the date that the Project is completed as evidenced by the film, game or other product being made Commercially available; and (B) the outside date set out in the Transaction Confirmation.

**Developer License Type**

**Permitted Use**
The Licensee may create Commercial plug-ins for the Software and may use the Software to test their plug-ins. The Licensee may not use the Software to create content for Commercial purposes.

All other permissions and restrictions listed in the Local Access License Type apply.

(*) For greater certainty, SideFX reserves the right to decline to consent to any relocation of the License from the dedicated Computer or License Server beyond the number expressly permitted above, in its sole and absolute discretion.